

FAMILY GAME NIGHT - SPOONS

Supplies:

- 1 Deck of cards
- Spoons for every player minus one (6 players = 5 spoons)

Objective:

- To get four of a kind and avoid being the last player without a spoon

Play:

Arrange the spoons in a small circle in the center of the table and deal four cards to each player. Each player tries to make four of a kind. The dealer takes a card off the top of the deck to have five cards in his hand, removes one and passes it facedown to the left. Each player discards to the person on his left. The last player places his discard into a trash pile. Cards are picked up and passed quickly around the table until someone gets four of a kind and takes a spoon from the center. Once the player with four of a kind takes a spoon, anyone can take a spoon.

The player left without a spoon gets a letter. If at any time the draw cards run out, pause to reshuffle the trash pile and keep going. Players move closer to elimination each time they don't get a spoon and take the next letter in the word S-P-O-O-N. Spell it and you're out.

The Fun Part:

The player who reaches four of a kind first has a variety of ways he can take the first spoon. A sneaky pull exposes those paying too close attention to their cards. A demonstrative grab leads to a wild free-for-all. Either way, it's hilarious. Have fun!